

New Fighter Authorization Form - Rapier
** print clearly - this data is for the kingdom records**

SCA Name: _____
Mundane Name: _____
Street Address: _____
City: _____ State: _____ Zip code: _____
Telephone Number: (____) _____ - _____
Barony/Shire: _____ Email address: _____

FORM

Rapier (RP) _____

Schlager (SLG) _____
(authorized by) _____ (date) _____

Marshals: This form is to be used when authorizing a NEW fighter in any of the above weapons forms. Make sure the information is legibly entered or the authorization may not be properly recorded in the Fighter Database. **Combat Archery CANNOT be the first authorization for this fighter.**

IMPORTANT

Authorizing fighter must have current blue SCA Membership card or combat waiver

The back of this form contains a written test of questions on the Rules of the List and items appropriate to rapier combat. This test is NOT optional and failure to fill it out will result in the authorization being nullified. Have the fighter fill out the test before the authorization, then go over the answers with them. If more than six (6) questions are missed, the fighter must authorize on another date. Go over any incorrect answers with the fighter so they are aware of the correct answers.

After the authorization is successfully completed, enter the authorized weapons forms and your signature on the temporary Authorization Card below. Record any information for your own records and give this form to the newly authorized fighter. It is their responsibility to see that it is properly filed with the Deputy Earl Marshal for Fence.

New Fighters: After this form has been completed, sign the temporary card and tear it off to keep as your Authorization Card. Mail the remainder of the form to the Deputy Earl Marshal for Fence (keep a copy!) who will initiate the process to issue you a regular card by mail after your paperwork is received and entered into the Fighter Authorization Database.

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Tear along dotted lines

Mail the above portion of form to:

The Society for Creative Anachronism Inc.
Temporary Rapier Combat Authorization
Kingdom of Caid

SCA Name _____

Mundane Name _____

Date Expires (two months) _____

Issued by [Marshal] _____

[Marshal: Note authorized weapons forms on reverse of card.]
This card is your authorization to participate on the field at SCA activities in the KINGDOM OF CAID (only). It must be presented to the Lists Official at SCA events to register for participation, and you may be requested to show it to the marshals at any time.

Signature: _____

Office of the Deputy Earl Marshal for Fence
c/o Tom Purnell
23984 Via Bocina
Valencia, CA 91355

The first part of the test applies to **all** forms of combat in the kingdom. On all questions, circle the correct answer or answers.

1. Who can authorize fighters in Rapier Combat? A= any fighter B= a Marshal C = a Senior Marshal D= a Lights Marshal
E= a Provost Marshal
2. Who can authorize fighters in Heavy Weapons Combat? A= any fighter B= a Marshal C= a Senior Marshal
D= a Lights Marshal E= a Provost Marshal
3. Do you need both a Fighter Card and a SCA membership card to fight? YES NO

Additional Questions for Rapier Combat

4. What is the minimum age for fighting rapier? 16 18 14
5. Which of the following weapons are illegal to use in Rapier Combat? A = Foil B= Saber C = Epee D= Musketeer E=Schlager
6. Fencing-type blades may be used against heavier-type blades. TRUE FALSE
7. Circle all blades considered heavier-type blades:
Del Tin Practice Rapiers Musketeer Oval Schlager Doublewide Epee Saber Diamond Schlager
8. Which of the following are restricted to heavy-type blades?
Open-cage hilts Blade Grasping Melees Tip Cuts Draw Cuts
9. What is the standard, non-refusable blade? 35" Epee Oval Schlager #5 Foil
10. Does a rapier require a brightly colored blunt on the tip? YES NO
11. What is the maximum diameter of a standard buckler? 16" 18" 20" 24"
12. Can rapier fighters use shields other than bucklers? YES NO
13. A cut or thrust with a rapier can penetrate a cloak. TRUE FALSE
14. What is the minimum length for a drawcut? 1/2 of blade 5" 12" Full length of blade
15. When wounded in the leg, a fighter can rise up from the ground. TRUE FALSE
16. Blows to which areas are considered incapacitating and will end the fight?
Head Neck Torso Inner Groin Armpit All of the above
17. Tip cuts must be called when fighting with: A=Foil B=Epee C=Schlager D=Dagger E=All of the above
18. Body areas that don't require covering: A=head B=torso C=arms D=legs E=feet F=all areas must be covered
19. Is a Draw-cut to the inside of the upper thigh a killing blow? YES NO
20. Can thrusts be parried with the hand or arm? YES NO
21. Unless a fighter seems unsafe, do the fighters (not the marshals) determine the outcome of a fight? YES NO
22. Must you be an authorized fighter to become a Rapier Marshal? YES NO
23. A fighter must be authorized with fencing-type blades first. TRUE FALSE

Marshals: This test can be given 'open-book' if a copy of the Combat Handbook is available. The important aspect is that the fighter demonstrate a knowledge of the rules. If only part of a multi-part answer is filled in, count the question as correct as long as no wrong answer is given. Unanswered questions are considered to be wrong.

**DO NOT CONTINUE
AUTHORIZATION
IF 6 OR MORE ARE MISSED**

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The holder is authorized to participate in the following combat-related activities (date and initials of Marshal for each)

_____ Non-combat Participation
_____ Weapon and shield
_____ Great Weapon
_____ Spear
_____ Two Weapon
_____ Single-hand thrust
_____ Rapier
_____ Schlager
_____ Combat Archery, Light
_____ Combat Archery, Heavy